

Introduction to Spectral Graph Theory

Ekene Ezeunala

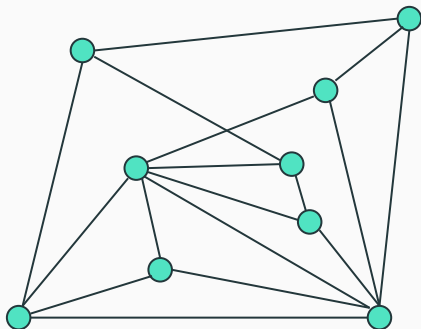
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Graphs & Matrices

Graphs

Definition

A graph is a pair $G = (V, E)$, where V is a set whose elements are called vertices and E is a set of paired vertices, whose elements are called edges.



Graphs

We will (mostly) consider cases where G :

- is finite
- has no $v \in V$ s.t. $\deg(v) = 0$
- could have self-loops and parallel edges
- is not necessarily connected
- unweighted

Adjacency matrix

Definition (Adjacency matrix)

Let \mathcal{G} be a graph with vertices v_1, v_2, \dots, v_n . Then the *adjacency matrix* of \mathcal{G} is the matrix $A \in \text{Mat}(n \times n; \{0, 1\})$, whose (i, j) entry, denoted by $[A]_{i,j}$, is defined by

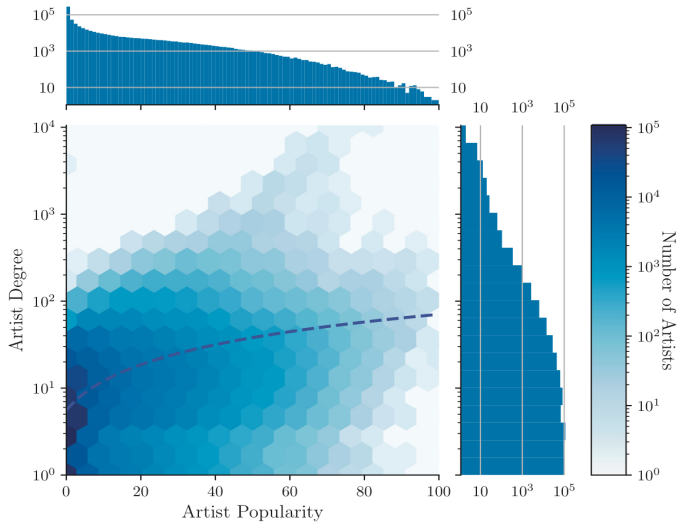
$$[A]_{i,j} = \begin{cases} 1 & \text{if } v_i \text{ and } v_j \text{ are adjacent,} \\ 0 & \text{otherwise.} \end{cases}$$

A network analysis of Spotify [SRM'21]

- A network of all the artists on Spotify connected by who they worked with
- 1,250,065 artists (vertices on undirected graph)
- 3,766,631 collaborations (edges on undirected graph)
- Snowball sampling starting with Kanye West
- Get metadata on these artists (eg popularity, etc)
- Represent using adjacency matrix:

$$A = \begin{array}{c} \text{Kanye} \\ \text{Drake} \\ \text{Taylor} \end{array} \begin{array}{ccc} \text{Kanye} & \text{Drake} & \text{Taylor} \\ \left(\begin{array}{ccc} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right)$$

Relative popularity



Eigenvector centrality

- Calculate the *eigenvector centrality*: $Av = \lambda v$



Filter popularity + eigenvector centrality

- Take the most popular contemporary artists

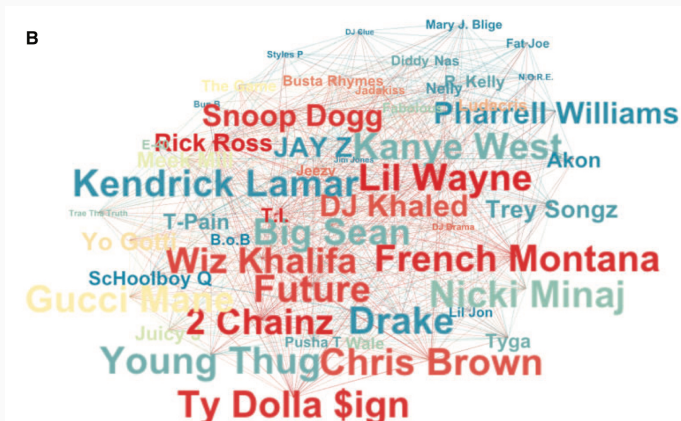
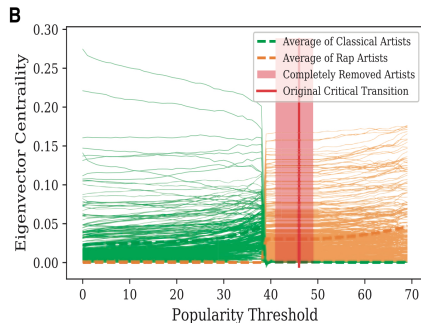
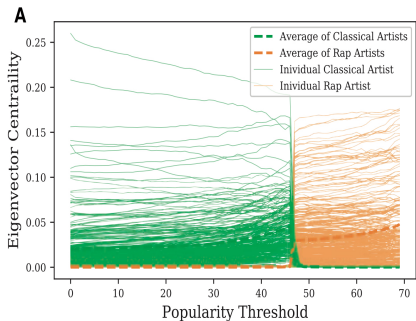


Figure 1: Dominance shifts from classical music to rappers.

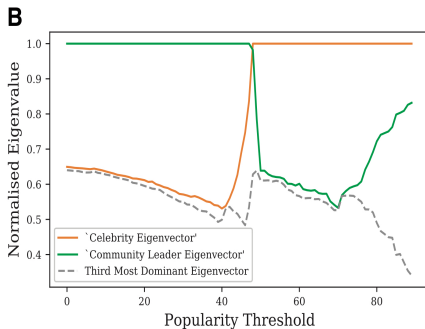
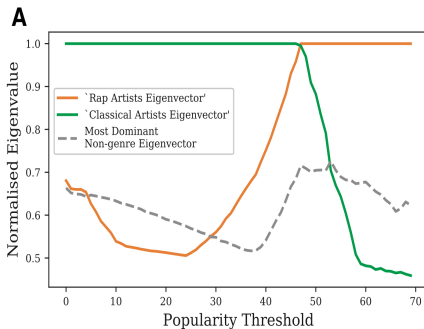
When does it all change?

- Delete nodes with a popularity of 10 or less
- Nothing changes in critical region, but location of the transition is shifted
- Even unpopular artists can change the structure of graph!



Why? It's all in the eigenvalues

- The vectors representing classical dominance and rap dominance exist the entire time, but they change ranking:



Graph Laplacian

Definition (Laplacian matrix)

Define the degree matrix $D \in \text{Mat}(n \times n; \mathbb{R})$ as

$$D_{i,j} = \begin{cases} \deg(v_i), & \text{if } i = j \\ 0, & \text{otherwise.} \end{cases}$$

The Laplacian matrix is then defined as $L = D - A$.

- Analogous to analytic definition of the Laplacian!

Functions on Graphs

A function on graphs

- Suppose a function $f : V \rightarrow \mathbb{R}$ on G :
 - could be voltage, temperature, 0/1 indicator for a subset $S \subseteq V$, etc...

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 - could be voltage, temperature, 0/1 indicator for a subset $S \subseteq V$, etc...
- ...then would have

$$f : V \rightarrow \mathbb{R} \equiv \begin{bmatrix} f(v_1) \\ f(v_2) \\ \vdots \\ f(v_n) \end{bmatrix}$$

- f acting on V behaves like \mathbb{R}^n and forms a vector space.

Local variance

Definition (Local variance)

The *local variance* of f is defined as:

$$\mathcal{E}(f) := \mathbb{E}_{u \sim v} \left[(f(u) - f(v))^2 \right],$$

where $u \sim v$ is a probability distribution over the edges.

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Can immediately observe that:

- $\mathcal{E}(f) \geq 0$
- $\mathcal{E}(c \cdot f) = c^2 \cdot \mathcal{E}(f)$
- $\mathcal{E}(f + c) = \mathcal{E}(f)$.

Local variance: example

Let $S \subseteq V$ and $f = \mathbb{1}\{v \in S\}$.

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The local variance is then

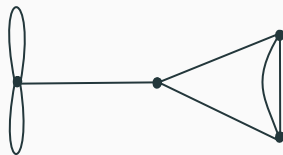
$$\begin{aligned}\mathcal{E}(f) &= \frac{1}{2} \cdot \mathbb{E}_{u \sim v} \left[(\mathbb{1}\{u \in S\} - \mathbb{1}\{v \in S\})^2 \right] \\ &= \frac{1}{2} \cdot \mathbb{E}_{u \sim v} [\mathbb{1}\{(u, v) \text{ "crosses" } S\}] \\ &= \frac{1}{2} \cdot \{\text{fraction of edges on } \partial S\} \\ &= \mathbb{P}_{u \sim v} \{u \rightarrow v \text{ is "stepping" out of } S\}.\end{aligned}$$

Random Vertices

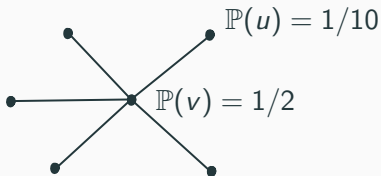
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- This *stationary distribution* on the vertices, π , prioritises vertices based on the number of adjacent edges (evenly spread probability only in the case of regular graph).



$$\mathbb{P}(n_i) = \text{const.}$$



Facts for the walk

- The probability of picking u , $\pi(u)$, is proportional to $\deg(u)$.
(In fact it is $\pi(u) = \deg(u)/2|E|$.)
- The process of picking \mathbf{u} from π and then picking \mathbf{v} as a uniformly random neighbour of \mathbf{u} is the same as drawing an edge uniformly at random $\mathbf{u} \sim \mathbf{v}$.
- Let $t \in \mathbb{N}$. Pick $\mathbf{u} \sim \pi$. Now do a random walk starting at \mathbf{u} taking t steps. Then the distribution of \mathbf{v} , the endpoint of the walk, is π . (π is invariant.)

Some Linear Algebra

The Spectral Theorem

We say that ν is an eigenvector of $M \in \text{Mat}(n \times n; \mathbb{R})$ with eigenvalue λ if $M\nu = \lambda\nu$.

Then λ is an eigenvalue iff $\lambda\mathbb{I} - M$ is singular.

Theorem (Spectral Theorem)

If M is an n -by- n , real, symmetric matrix, then there exist real numbers $\lambda_1, \dots, \lambda_n$ and n mutually orthogonal unit vectors ν_1, \dots, ν_n and such that ν_i is an eigenvector of M of eigenvalue λ_i , for each i .

Proof Sketch: Induction

If $n = 1$, then $M = \lambda$ and can pick any $v \neq 0$ as a basis for \mathbb{R} .

Hypothesis. Every k -by- k matrix for $k = 1, \dots, n - 1$ satisfies the spectral theorem.

Step.

- Obtain orthonormal basis $B = v_1, \dots, v_n$ for \mathbb{R}^n by choosing $\lambda_1 \in \mathbb{R}$
- Use $P = \begin{bmatrix} v_1 & \dots & v_n \end{bmatrix}$ to obtain a block form for $A = P^\top MP$
- Then show that \exists orthogonal R s.t. $R^\top MR$ is diagonal via induction hyp. $\implies \exists$ orthonormal basis for \mathbb{R}^n consisting of eigenvalues of M .

Weird Applications

Cover time of graph

Given, for graph G :

- Laplacian matrix $L = D - A$
- Eigenvalues $0 = \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$
- Eigenvectors $\nu_1, \nu_2, \dots, \nu_n$

Problem. Want to find how long it takes to cover G .

Cover time of graph

Theorem (DLP'11)

If $g_1, \dots, g_n \sim_{\text{i.i.d.}} \mathcal{N}(0, 1)$, then

$$n \cdot \left\| \sum_{i=1}^n \frac{g_i}{\sqrt{\lambda_i}} \cdot \nu_i \right\|_{\infty}^2 \asymp \text{cover time of } G,$$

up to $o(1)$ error.

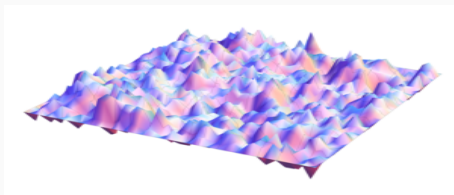


Figure 2: Gaussian free field induced by graph

Unique games problems

Problem: Suppose you are given p prime and a family of 2-variate linear equations over the variables x_1, \dots, x_n :

$$x_{13} - x_7 \equiv 4 \pmod{p}$$

$$x_4 - x_7 \equiv 9 \pmod{p}$$

$$x_7 - x_{12} \equiv 1 \pmod{p}$$

$$x_{11} - x_4 \equiv 0 \pmod{p}$$

$$\vdots$$

If 99% of these equations are satisfiable, then can we find a solution that works for 1% of these equations?

Unique games problems

Conjecture (Khot'02). This problem is computationally intractable.

The problem *can* be reduced to finding small clusters corresponding to specific λ .

Unique games problems

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Theorem (LOGT'12)

For $S \subseteq V$, let $\phi_G(S) = |E(S, S^c)|/d|S|$, and let the k -way expansion constant be

$$\rho_G(k) = \min_{S_1, \dots, S_k} \max\{\phi_G(S_i) : i = 1, \dots, k\}.$$

Then, for every graph G and every $k \in \mathbb{N}$,

$$\lambda_k/2 \leq \rho_G(k) \leq \mathcal{O}(k^2)\sqrt{\lambda_k}$$

\implies Can always find small clusters!

Nearly linear-time Laplacian solver

Problem: Solve the system $Lx = b$.

- Will be culmination of seminar!
- We can quickly compute the spectral object x [ST'04, KMP'10, KOSZ'13]
- This in turn is useful for computing max flows and min cuts on a graph [CKMST'11, LSR'13, Madry'13, etc]

Fin

Sign up for talks!!!

1. Courant-Fischer, graph Laplacian
2. Random walk
3. Electronic network
4. Sampling spanning tree
5. Graph sparsifier
6. Cheeger inequality
7. Laplacian solver
8. (Nearly) Linear-time Laplacian solver